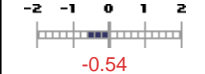
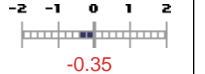


C S 451-0001 Special Topic Game Design - Fall 2008

School Of Engineering And Applied Science (3007v)

INSTRUCTORS: Bloomfield, Aaron S. (asb2t)

Respondents: 21 / Enrollment: 32

Summary: C S 451-0001 Special Topic Game Design - Fall 2008 (3007v)	
<p>Overall Course Rating</p> <p>C S-451-0001 Mean 3.51 C S-451-0001 Std Dev 1.18 C S-451-0001 Response Count 105</p> <div style="border: 1px solid black; padding: 5px; margin-top: 10px;"> Difference from Category Mean, Expressed in Category Standard Deviations  </div> <p>SEAS, 400-level courses Mean 4.02 SEAS, 400-level courses Std Dev 0.94 SEAS, 400-level courses Response Count 7402</p>	<p>Overall Instructor Rating</p> <p>INSTRUCTOR: Bloomfield, Aaron S. Mean 3.97 Std Dev 0.81 Response Count 145</p> <div style="border: 1px solid black; padding: 5px; margin-top: 10px;"> Difference from Category Mean, Expressed in Category Standard Deviations  </div> <p>SEAS, 400-level courses Mean 4.27 SEAS, 400-level courses Std Dev 0.85 SEAS, 400-level courses Response Count 12042</p>

~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~																																																
<p>1. The other question asking how many hours per week spent on this course caps out at 10 (and I can't change that one), so I have to ask it again (sorry!). How many hours, ON AVERAGE, did you spend on this course? Note that playing video games does not count as time spent on this course.</p> <p style="text-align: center;">Question Type: Multiple Choice</p> <p style="text-align: center;"><i>contributed by Bloomfield, Aaron S. (asb2t)</i></p>	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr style="background-color: #1a3a7a; color: white;"> <th colspan="8">Results for C S-451-0001, Bloomfield, Aaron S.</th> </tr> <tr> <th>Total</th> <th>less than 5 (NA)</th> <th>5-10 (NA)</th> <th>10-15 (NA)</th> <th>15-20 (NA)</th> <th>20-30 (NA)</th> <th>30-40 (NA)</th> <th>more than 40 (NA)</th> </tr> <tr> <td>21</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> <td>11 (52.38%)</td> <td>3 (14.29%)</td> <td>7 (33.33%)</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> </tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 5px;"> <tr style="background-color: #d9d9d9;"> <th colspan="8">Results for SEAS, 400-level courses</th> </tr> <tr> <th>Total</th> <th>less than 5 (NA)</th> <th>5-10 (NA)</th> <th>10-15 (NA)</th> <th>15-20 (NA)</th> <th>20-30 (NA)</th> <th>30-40 (NA)</th> <th>more than 40 (NA)</th> </tr> <tr> <td>21</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> <td>11 (52.38%)</td> <td>3 (14.29%)</td> <td>7 (33.33%)</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> </tr> </table>	Results for C S-451-0001, Bloomfield, Aaron S.								Total	less than 5 (NA)	5-10 (NA)	10-15 (NA)	15-20 (NA)	20-30 (NA)	30-40 (NA)	more than 40 (NA)	21	0 (0.00%)	0 (0.00%)	11 (52.38%)	3 (14.29%)	7 (33.33%)	0 (0.00%)	0 (0.00%)	Results for SEAS, 400-level courses								Total	less than 5 (NA)	5-10 (NA)	10-15 (NA)	15-20 (NA)	20-30 (NA)	30-40 (NA)	more than 40 (NA)	21	0 (0.00%)	0 (0.00%)	11 (52.38%)	3 (14.29%)	7 (33.33%)	0 (0.00%)	0 (0.00%)
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<p>2. In terms of understanding the course material, how helpful was the textbook?</p> <p style="text-align: center;">Question Type: Multiple Choice</p> <p style="text-align: center;"><i>contributed by Bloomfield, Aaron S. (asb2t)</i></p>	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr style="background-color: #1a3a7a; color: white;"> <th colspan="7">Results for C S-451-0001, Bloomfield, Aaron S.</th> </tr> <tr> <th>Total</th> <th>Very UNhelpful (NA)</th> <th>Unhelpful (NA)</th> <th>Neutral (NA)</th> <th>Helpful (NA)</th> <th>Very helpful (NA)</th> <th>Did not use it (NA)</th> </tr> <tr> <td>21</td> <td>2 (9.52%)</td> <td>4 (19.05%)</td> <td>4 (19.05%)</td> <td>2 (9.52%)</td> <td>0 (0.00%)</td> <td>9 (42.86%)</td> </tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 5px;"> <tr style="background-color: #d9d9d9;"> <th colspan="7">Results for SEAS, 400-level courses</th> </tr> <tr> <th>Total</th> <th>Very UNhelpful (NA)</th> <th>Unhelpful (NA)</th> <th>Neutral (NA)</th> <th>Helpful (NA)</th> <th>Very helpful (NA)</th> <th>Did not use it (NA)</th> </tr> <tr> <td>21</td> <td>2 (9.52%)</td> <td>4 (19.05%)</td> <td>4 (19.05%)</td> <td>2 (9.52%)</td> <td>0 (0.00%)</td> <td>9 (42.86%)</td> </tr> </table>	Results for C S-451-0001, Bloomfield, Aaron S.							Total	Very UNhelpful (NA)	Unhelpful (NA)	Neutral (NA)	Helpful (NA)	Very helpful (NA)	Did not use it (NA)	21	2 (9.52%)	4 (19.05%)	4 (19.05%)	2 (9.52%)	0 (0.00%)	9 (42.86%)	Results for SEAS, 400-level courses							Total	Very UNhelpful (NA)	Unhelpful (NA)	Neutral (NA)	Helpful (NA)	Very helpful (NA)	Did not use it (NA)	21	2 (9.52%)	4 (19.05%)	4 (19.05%)	2 (9.52%)	0 (0.00%)	9 (42.86%)						
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<p>3. On average, how many hours per week did you spend PLAYING video games this semester?</p> <p style="text-align: center;">Question Type: Multiple Choice</p> <p style="text-align: center;"><i>contributed by Bloomfield, Aaron S. (asb2t)</i></p>	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr style="background-color: #1a3a7a; color: white;"> <th colspan="8">Results for C S-451-0001, Bloomfield, Aaron S.</th> </tr> <tr> <th>Total</th> <th>less than 5 (NA)</th> <th>5-10 (NA)</th> <th>10-15 (NA)</th> <th>15-20 (NA)</th> <th>20-30 (NA)</th> <th>30-40 (NA)</th> <th>more than 40 (NA)</th> </tr> <tr> <td>21</td> <td>8 (38.10%)</td> <td>7 (33.33%)</td> <td>5 (23.81%)</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> <td>1 (4.76%)</td> <td>0 (0.00%)</td> </tr> </table> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 5px;"> <tr style="background-color: #d9d9d9;"> <th colspan="8">Results for SEAS, 400-level courses</th> </tr> <tr> <th>Total</th> <th>less than 5 (NA)</th> <th>5-10 (NA)</th> <th>10-15 (NA)</th> <th>15-20 (NA)</th> <th>20-30 (NA)</th> <th>30-40 (NA)</th> <th>more than 40 (NA)</th> </tr> <tr> <td>21</td> <td>8 (38.10%)</td> <td>7 (33.33%)</td> <td>5 (23.81%)</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> <td>1 (4.76%)</td> <td>0 (0.00%)</td> </tr> </table>	Results for C S-451-0001, Bloomfield, Aaron S.								Total	less than 5 (NA)	5-10 (NA)	10-15 (NA)	15-20 (NA)	20-30 (NA)	30-40 (NA)	more than 40 (NA)	21	8 (38.10%)	7 (33.33%)	5 (23.81%)	0 (0.00%)	0 (0.00%)	1 (4.76%)	0 (0.00%)	Results for SEAS, 400-level courses								Total	less than 5 (NA)	5-10 (NA)	10-15 (NA)	15-20 (NA)	20-30 (NA)	30-40 (NA)	more than 40 (NA)	21	8 (38.10%)	7 (33.33%)	5 (23.81%)	0 (0.00%)	0 (0.00%)	1 (4.76%)	0 (0.00%)
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<p>4. How awesome was the 104 free video games</p> <p>~</p> <p>Question Type: Multiple Choice</p> <p>~</p> <p><i>contributed by Bloomfield, Aaron S. (asb2t)</i></p>	<p>Results for C S-451-0001, Bloomfield, Aaron S.</p> <table border="1"> <thead> <tr> <th>Total</th> <th>Maximum awesomeness (NA)</th> <th>Darn awesom (NA)</th> <th>Very awesome (NA)</th> <th>Just regular awesome (NA)</th> </tr> </thead> <tbody> <tr> <td>21</td> <td>10 (47.62%)</td> <td>2 (9.52%)</td> <td>4 (19.05%)</td> <td>5 (23.81%)</td> </tr> </tbody> </table>	Total	Maximum awesomeness (NA)	Darn awesom (NA)	Very awesome (NA)	Just regular awesome (NA)	21	10 (47.62%)	2 (9.52%)	4 (19.05%)	5 (23.81%)								
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21	10 (47.62%)	2 (9.52%)	4 (19.05%)	5 (23.81%)															
<p>5. The subject matter was challenging.</p> <p>~</p> <p>Question Type: Likert</p> <p>~</p> <p><i>contributed by Dean of the School of Engineering and Applied Science</i></p>	<p>Results for C S-451-0001</p> <table border="1"> <thead> <tr> <th>Total</th> <th>Mean</th> <th>Std Dev</th> <th>Strongly Agree (5)</th> <th>Agree (4)</th> <th>Neutral (3)</th> <th>Disagree (2)</th> <th>Strongly Disagree (1)</th> <th>Not Applicable (NA)</th> </tr> </thead> <tbody> <tr> <td>21</td> <td>4.29</td> <td>0.72</td> <td>9 (42.86%)</td> <td>9 (42.86%)</td> <td>3 (14.29%)</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> </tr> </tbody> </table>	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)	21	4.29	0.72	9 (42.86%)	9 (42.86%)	3 (14.29%)	0 (0.00%)	0 (0.00%)	0 (0.00%)
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)										
	21	4.29	0.72	9 (42.86%)	9 (42.86%)	3 (14.29%)	0 (0.00%)	0 (0.00%)	0 (0.00%)										
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1480	4.10	0.82	474 (32.03%)	744 (50.27%)	176 (11.89%)	52 (3.51%)	16 (1.08%)	18 (1.22%)											
<p>6. The objectives of the course were clearly stated and accomplished.</p> <p>~</p> <p>Question Type: Likert</p> <p>~</p> <p><i>contributed by Dean of the School of Engineering and Applied Science</i></p>	<p>Results for C S-451-0001</p> <table border="1"> <thead> <tr> <th>Total</th> <th>Mean</th> <th>Std Dev</th> <th>Strongly Agree (5)</th> <th>Agree (4)</th> <th>Neutral (3)</th> <th>Disagree (2)</th> <th>Strongly Disagree (1)</th> <th>Not Applicable (NA)</th> </tr> </thead> <tbody> <tr> <td>21</td> <td>3.62</td> <td>0.74</td> <td>2 (9.52%)</td> <td>10 (47.62%)</td> <td>8 (38.10%)</td> <td>1 (4.76%)</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> </tr> </tbody> </table>	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)	21	3.62	0.74	2 (9.52%)	10 (47.62%)	8 (38.10%)	1 (4.76%)	0 (0.00%)	0 (0.00%)
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)										
	21	3.62	0.74	2 (9.52%)	10 (47.62%)	8 (38.10%)	1 (4.76%)	0 (0.00%)	0 (0.00%)										
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1480	4.13	0.89	549 (37.09%)	694 (46.89%)	139 (9.39%)	66 (4.46%)	27 (1.82%)	5 (0.34%)											
<p>7. There was a reasonable level of effort expected for the credit hours received.</p> <p>~</p> <p>Question Type: Likert</p> <p>~</p> <p><i>contributed by Dean of the School of Engineering and Applied Science</i></p>	<p>Results for C S-451-0001</p> <table border="1"> <thead> <tr> <th>Total</th> <th>Mean</th> <th>Std Dev</th> <th>Strongly Agree (5)</th> <th>Agree (4)</th> <th>Neutral (3)</th> <th>Disagree (2)</th> <th>Strongly Disagree (1)</th> <th>Not Applicable (NA)</th> </tr> </thead> <tbody> <tr> <td>21</td> <td>2.71</td> <td>1.38</td> <td>3 (14.29%)</td> <td>3 (14.29%)</td> <td>5 (23.81%)</td> <td>5 (23.81%)</td> <td>5 (23.81%)</td> <td>0 (0.00%)</td> </tr> </tbody> </table>	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)	21	2.71	1.38	3 (14.29%)	3 (14.29%)	5 (23.81%)	5 (23.81%)	5 (23.81%)	0 (0.00%)
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)										
	21	2.71	1.38	3 (14.29%)	3 (14.29%)	5 (23.81%)	5 (23.81%)	5 (23.81%)	0 (0.00%)										
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1483	4.04	0.97	499 (33.65%)	712 (48.01%)	146 (9.84%)	69 (4.65%)	52 (3.51%)	5 (0.34%)											
<p>8. The homework assignments helped me learn the subject matter.</p> <p>~</p> <p>Question Type: Likert</p> <p>~</p> <p><i>contributed by Dean of the School of Engineering and Applied Science</i></p>	<p>Results for C S-451-0001</p> <table border="1"> <thead> <tr> <th>Total</th> <th>Mean</th> <th>Std Dev</th> <th>Strongly Agree (5)</th> <th>Agree (4)</th> <th>Neutral (3)</th> <th>Disagree (2)</th> <th>Strongly Disagree (1)</th> <th>Not Applicable (NA)</th> </tr> </thead> <tbody> <tr> <td>21</td> <td>4.19</td> <td>0.87</td> <td>9 (42.86%)</td> <td>8 (38.10%)</td> <td>3 (14.29%)</td> <td>1 (4.76%)</td> <td>0 (0.00%)</td> <td>0 (0.00%)</td> </tr> </tbody> </table>	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)	21	4.19	0.87	9 (42.86%)	8 (38.10%)	3 (14.29%)	1 (4.76%)	0 (0.00%)	0 (0.00%)
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)										
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<p>Results for SEAS, 400-level courses</p> <table border="1"> <thead> <tr> <th>Total</th> <th>Mean</th> <th>Std Dev</th> <th>Strongly Agree (5)</th> <th>Agree (4)</th> <th>Neutral (3)</th> <th>Disagree (2)</th> <th>Strongly Disagree (1)</th> <th>Not Applicable (NA)</th> </tr> </thead> <tbody> <tr> <td>1478</td> <td>4.11</td> <td>0.89</td> <td>471 (31.87%)</td> <td>612 (41.41%)</td> <td>138 (9.34%)</td> <td>61 (4.13%)</td> <td>22 (1.49%)</td> <td>174 (11.77%)</td> </tr> </tbody> </table>	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)	1478	4.11	0.89	471 (31.87%)	612 (41.41%)	138 (9.34%)	61 (4.13%)	22 (1.49%)	174 (11.77%)	
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)											
1478	4.11	0.89	471 (31.87%)	612 (41.41%)	138 (9.34%)	61 (4.13%)	22 (1.49%)	174 (11.77%)											

~ QUESTIONS AND DETAILS ~

~ ANSWER MATRICES ~

9. The textbook increased my understanding of the material.

Question Type: Likert

contributed by Dean of the School of Engineering and Applied Science

Results for C S-451-0001								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
21	2.61	0.92	0 (0.00%)	2 (9.52%)	10 (47.62%)	3 (14.29%)	3 (14.29%)	3 (14.29%)

Results for SEAS, 400-level courses								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
1481	3.53	1.11	171 (11.55%)	291 (19.65%)	252 (17.02%)	78 (5.27%)	54 (3.65%)	635 (42.88%)

10. The course material was well organized and developed.

Question Type: Likert

contributed by Dean of the School of Engineering and Applied Science

Results for C S-451-0001, Bloomfield, Aaron S.								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
21	3.43	1.03	3 (14.29%)	7 (33.33%)	8 (38.10%)	2 (9.52%)	1 (4.76%)	0 (0.00%)

Results for SEAS, 400-level courses								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
1717	4.16	0.91	684 (39.84%)	734 (42.75%)	158 (9.20%)	82 (4.78%)	31 (1.81%)	28 (1.63%)

11. The instructor was knowledgeable about the subject matter.

Question Type: Likert

contributed by Dean of the School of Engineering and Applied Science

Results for C S-451-0001, Bloomfield, Aaron S.								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
21	3.81	0.68	3 (14.29%)	11 (52.38%)	7 (33.33%)	0 (0.00%)	0 (0.00%)	0 (0.00%)

Results for SEAS, 400-level courses								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
1723	4.53	0.68	1019 (59.14%)	580 (33.66%)	68 (3.95%)	13 (0.75%)	12 (0.70%)	31 (1.80%)

12. The instructor was well prepared for class.

Question Type: Likert

contributed by Dean of the School of Engineering and Applied Science

Results for C S-451-0001, Bloomfield, Aaron S.								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
21	4.10	0.54	4 (19.05%)	15 (71.43%)	2 (9.52%)	0 (0.00%)	0 (0.00%)	0 (0.00%)

Results for SEAS, 400-level courses								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
1719	4.39	0.78	875 (50.90%)	659 (38.34%)	92 (5.35%)	40 (2.33%)	17 (0.99%)	36 (2.09%)

13. The instructor (not Teaching Assistants) was accessible for individual assistance.

Question Type: Likert

contributed by Dean of the School of Engineering and Applied Science

Results for C S-451-0001, Bloomfield, Aaron S.								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
20	4.17	0.71	6 (30.00%)	9 (45.00%)	3 (15.00%)	0 (0.00%)	0 (0.00%)	2 (10.00%)

Results for SEAS, 400-level courses								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
1720	4.29	0.80	743 (43.20%)	662 (38.49%)	163 (9.48%)	29 (1.69%)	17 (0.99%)	106 (6.16%)

~ QUESTIONS AND DETAILS ~

~ ANSWER MATRICES ~

14. The grading policy was fair.

Question Type: Likert

contributed by Dean of the School of Engineering and Applied Science

Results for C S-451-0001, Bloomfield, Aaron S.								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
21	3.76	1.04	4 (19.05%)	12 (57.14%)	2 (9.52%)	2 (9.52%)	1 (4.76%)	0 (0.00%)

Results for SEAS, 400-level courses								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
1720	4.13	0.85	591 (34.36%)	806 (46.86%)	187 (10.87%)	50 (2.91%)	27 (1.57%)	59 (3.43%)

15. The instructor responded adequately to in-class questions.

Question Type: Likert

contributed by Dean of the School of Engineering and Applied Science

Results for C S-451-0001, Bloomfield, Aaron S.								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
20	4.30	0.57	7 (35.00%)	12 (60.00%)	1 (5.00%)	0 (0.00%)	0 (0.00%)	0 (0.00%)

Results for SEAS, 400-level courses								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
1720	4.35	0.76	813 (47.27%)	724 (42.09%)	101 (5.87%)	33 (1.92%)	16 (0.93%)	33 (1.92%)

16. As a teacher, this instructor was better than most others in this School.

Question Type: Likert

contributed by Dean of the School of Engineering and Applied Science

Results for C S-451-0001, Bloomfield, Aaron S.								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
21	4.24	0.62	7 (33.33%)	12 (57.14%)	2 (9.52%)	0 (0.00%)	0 (0.00%)	0 (0.00%)

Results for SEAS, 400-level courses								
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
1723	4.01	1.02	640 (37.14%)	623 (36.16%)	278 (16.13%)	100 (5.80%)	47 (2.73%)	35 (2.03%)

17. The average number of hours per week I spent outside of class preparing for this course was:

Question Type: Multiple Choice

contributed by Office of the Provost

Results for C S-451-0001					
Total	Less than 1 (NA)	1 - 3 (NA)	4 - 6 (NA)	7 - 9 (NA)	10 or more (NA)
21	1 (4.76%)	0 (0.00%)	0 (0.00%)	1 (4.76%)	19 (90.48%)

Results for SEAS, 400-level courses					
Total	Less than 1 (NA)	1 - 3 (NA)	4 - 6 (NA)	7 - 9 (NA)	10 or more (NA)
1480	142 (9.59%)	505 (34.12%)	509 (34.39%)	174 (11.76%)	150 (10.14%)

18. I learned a great deal in this course.

Question Type: Likert

contributed by Office of the Provost

Results for C S-451-0001							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
21	4.52	0.60	12 (57.14%)	8 (38.10%)	1 (4.76%)	0 (0.00%)	0 (0.00%)

Results for SEAS, 400-level courses							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
1471	4.08	0.93	526 (35.76%)	667 (45.34%)	181 (12.30%)	60 (4.08%)	37 (2.52%)

~ QUESTIONS AND DETAILS ~

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19. Overall, this was a worthwhile course.

Question Type: Likert

contributed by Office of the Provost

Results for C S-451-0001							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
21	4.52	0.60	12 (57.14%)	8 (38.10%)	1 (4.76%)	0 (0.00%)	0 (0.00%)

Results for SEAS, 400-level courses							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
1474	4.10	0.98	575 (39.01%)	638 (43.28%)	143 (9.70%)	68 (4.61%)	50 (3.39%)

20. The course's goals and requirements were defined and adhered to by the instructor.

Question Type: Likert

contributed by Office of the Provost

Results for C S-451-0001, Bloomfield, Aaron S.							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
21	4.00	0.45	2 (9.52%)	17 (80.95%)	2 (9.52%)	0 (0.00%)	0 (0.00%)

Results for SEAS, 400-level courses							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
1721	4.22	0.78	659 (38.29%)	855 (49.68%)	150 (8.72%)	39 (2.27%)	18 (1.05%)

21. The instructor was approachable and made himself/herself available to students outside the classroom.

Question Type: Likert

contributed by Office of the Provost

Results for C S-451-0001, Bloomfield, Aaron S.							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
21	4.33	0.66	9 (42.86%)	10 (47.62%)	2 (9.52%)	0 (0.00%)	0 (0.00%)

Results for SEAS, 400-level courses							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
1720	4.26	0.79	742 (43.14%)	741 (43.08%)	189 (10.99%)	34 (1.98%)	14 (0.81%)

22. Overall, the instructor was an effective teacher.

Question Type: Likert

contributed by Office of the Provost

Results for C S-451-0001, Bloomfield, Aaron S.							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
21	4.24	0.54	6 (28.57%)	14 (66.67%)	1 (4.76%)	0 (0.00%)	0 (0.00%)

Results for SEAS, 400-level courses							
Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
1722	4.20	0.88	733 (42.57%)	727 (42.22%)	165 (9.58%)	72 (4.18%)	25 (1.45%)

23. Please make any overall comments or observations about this course:

Question Type: Short Answer

contributed by Office of the Provost

Results for C S-451-0001	
Total	Individual Answers
11	See below for Individual Results

I appreciate the fact that Prof. Bloomfield had a genuine interest in listening to student feedback and making changes to the course where necessary. This was a wonderful class and I am glad I got the opportunity to take it. I feel most (if not all) of the negatives (amount of work expected, etc) about this class result from it being offered for the first time. I'm confident Prof. Bloomfield will account for this in future instances of the class. Prof. Bloomfield is one of the best professors in the E-School.

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The course certainly wasn't what I expected. Being dropped into 3 different environments was bit chaotic and the workload was a lot (especially at crunch time/around the due date). Compounding this was how it seemed that a lot of the time there wasn't that good of documentation to help me understand what to do. Basically, either someone figured out how to do something and really didn't explain it that well (if at all) and/or assumed prior knowledge, nothing could really be found on the subject, or it took forever to find. Taking this in addition to graphics and algorithms really made for one "fun" semester work-wise. With all that said, this was probably one of the, if not the, most worthwhile course I've taken at UVA. Saying "I want to be a game developer" is worlds apart from actually making a game and this course hammered that point down. It gave me a much better understanding as to what goes into making a game, a greater appreciation for those who make games, and an idea (work-wise or at least time-wise) of what crunch time is really like during game development. Also, it was nice to be able to work in the various development environments and get some experience in each along with an idea of the differences between them. This course was difficult, but at the same time worthwhile and I enjoyed the work (when I had some idea of what to do).

Enjoyable subject material. Mr. Bloomfield followed the textbook too closely. The amount of work expected/required was unreasonable.

More communication between the professor and the TA before grading would be good.

The free games would be even more awesome if we actually owned them. Most of the lectures did not help for the homework either because it didn't seem applicable (virtual reality) or the games we had time to create were too simple to require the ideas discussed.

This course will benefit a lot from the experience of it being taught once already. The homework assignments will be better defined, I believe. Also, I think that 2 projects over the course of the semester, rather than 3, would be optimal, as some polish can be added to the games. (Although learning all 3 technologies was pretty cool.)

I learned more in this class than I have in any other CS class. I don't mean the concepts and definitions in lecture, but practical project management, collaboration, and scheduling issues. This class put more pressure and stricter deadlines than any other CS class (even with late days) and from this I got a practical experience - features were cut, bugs were found after submission, and genuine games were produced. There's still a lot of improvement for the class, and I think that it will do much better next time after having gone through this once already.

In class lectures didn't help too much with assignments.

pain

Too much work, but good course. Really burned out at the end of the semester though. Was so hard to do work for hw8 after 2 projects, sts paper all due this week with some homeworks due later for parallel computing T_T

I put more time and effort into this class than any other class I've ever taken...maybe more than any other two classes combined. Everyone in the class was very passionate about the work they were doing and everyone was motivated to contribute to the impressiveness of demos meaning I went above and beyond the bounds of the assignments. To get anything less than an A would be atrocious. I learned so much, not only of the splendors of different programming languages and environments, but also learned a thing or two about the working world.